
CAROLINA SABERS SCENARIO PAINTBALL TEAM BY-LAWS

Article I. Purpose

To promote the sport of paintball through fair play, sportsmanship, and a friendly attitude on and off the field. To provide an organization where diverse individuals can share their love of the sport in a positive way.

Article II. Team Status and Eligibility

Section 2.01 FULL TIME TEAM REQUIREMENTS

To join the Carolina Sabers Scenario Paintball Team as full time team members, candidates must do the following:

- a. JOIN THE TEAM WEB SITE (WWW.CAROLINASABERS.COM).
- b. PLAY WITH THE TEAM AT ONE PRACTICE OR PLANNED TEAM EVENT. THIS WILL GIVE US A CHANCE TO LEARN ABOUT YOU. IT ALSO GIVES YOU A CHANCE TO LEARN ABOUT THE TEAM.
- c. PROVIDE BIOGRAPHICAL DATA AND A FULL-FACE PHOTOGRAPH (OR ALLOW US TO TAKE ONE).
- d. CONTACT THE TEAM CAPTAIN TO SHOW INTENT ON JOINING TEAM. AT THIS TIME, THE TEAM CAPTAIN INFORMS THE CANDIDATE OF THE MEMBERSHIP FEE (PRO-RATED FOR THE FIRST YEAR).
- e. PAY MEMBERSHIP FEE BEFORE DATE SET BY TEAM CAPTAIN.

Section 2.02 FULL TIME MEMBER BENEFITS

- a. DISCOUNTS ON CASES OF PAINT FROM THE SPONSORING HOME FIELD
- b. NO ENTRY FEES AT SPONSORING HOME FIELD.
- c. SPECIFIC DISCOUNT CODES TO OTHER MINOR SPONSORS
- d. ABILITY TO EARN TEAM PAID ENTRY INTO EVENTS THROUGH-OUT THE YEAR.
- e. USAGE OF TEAM PURCHASED SUPPLIES (BARREL SWAMPS, PAINT LOADERS, ETC.)

Section 2.03 MAINTAINING FULL TIME TEAM STATUS

- a. FULL TIME TEAM STATUS IS MAINTAINED BY CONTINUING TO SHOOT AT LEAST THREE OR FOUR TIMES A YEAR AND MAINTAINING THE LEVEL OF SPORTSMANSHIP, RESPECT, COOPERATION, CAMARADERIE, MENTORSHIP, AND FUN THAT THE TEAM EXPECTS.
- b. FAILURE TO MEET THE MINIMUM NUMBER OF SHOOTS WILL REDUCE YOU BACK TO RESERVE STATUS UNTIL YOU ARE READY TO RETURN TO FULL TIME STATUS.

- c. RETURNING TO FULL TIME STATUS IS SIMPLY A MATTER OF MEETING THE ABOVE CRITERIA AGAIN AS DEFINED IN SECTION 2.03-A AND TEAM MAJORITY VOTE.
- d. FAILURE TO MAINTAIN THE LEVEL OF SPORTSMANSHIP, RESPECT, COOPERATION, CAMARADERIE, MENTORSHIP, AND FUN THAT THE TEAM EXPECTS COULD RESULT IN YOUR REMOVAL AS A TEAM MEMBER BY SIMPLE PETITION AND A TEAM MAJORITY VOTE.
- e. IF A TEAM MEMBER IS FOUND TO BE AN ACTIVE MEMBER ON ANOTHER TEAM, THEN THAT MEMBER'S STATUS AS A TEAM MEMBER SHALL BE FULLY REVOKED.

Section 2.04 RESERVE TEAM MEMBER REQUIREMENTS

To join the Carolina Sabers Scenario Paintball Team as reserve team members, candidates must do the following:

- a. JOIN THE TEAM WEB SITE (WWW.CAROLINASABERS.COM).
- b. PLAY WITH THE TEAM AT ONE PRACTICE OR PLANNED TEAM EVENT. THIS WILL GIVE US A CHANCE TO LEARN ABOUT YOU. IT ALSO GIVES YOU A CHANCE TO LEARN ABOUT THE TEAM.
- c. PURCHASE A TEAM T-SHIRT THAT IDENTIFIES THE RESERVE MEMBER. COST OF THE T-SHIRT IS \$15.00.

Section 2.05 RESERVE MEMBER BENEFITS

- a. RESERVE MEMBERS DO NOT RECEIVE THE SAME BENEFITS AS FULL TEAM MEMBERS.
- b. RESERVE MEMBERS CAN REGISTER FOR AN EVENT WITH THE TEAM. THIS INSURES THAT ALL TEAM MEMBERS PLAY ON THE SAME SIDE FOR A SCENARIO.

Section 2.06 MAINTAINING RESERVE TEAM STATUS

- a. FULL TIME TEAM STATUS IS MAINTAINED BY CONTINUING TO SHOOT AT LEAST ONE OR TWO TIMES A YEAR AND MAINTAINING THE LEVEL OF SPORTSMANSHIP, RESPECT, COOPERATION, CAMARADERIE, MENTORSHIP, AND FUN THAT THE TEAM EXPECTS.
- b. FAILURE TO MEET THE MINIMUM NUMBER OF SHOTS WILL REMOVE YOU FROM THE TEAM.
- c. RETURNING TO FULL TIME STATUS IS SIMPLY A MATTER OF MEETING THE ABOVE CRITERIA AGAIN AS DEFINED IN SECTION 2.06-A AND TEAM APPROVAL VIA VOTE.
- d. FAILURE TO MAINTAIN THE LEVEL OF SPORTSMANSHIP, RESPECT, COOPERATION, CAMARADERIE, MENTORSHIP, AND FUN THAT THE TEAM EXPECTS COULD RESULT IN YOUR REMOVAL AS A TEAM MEMBER BY SIMPLE PETITION AND A TEAM MAJORITY VOTE.

Section 2.07 YEARLY TEAM MEMBER REVIEWS

- a. AT THE END OF THE YEAR, THE TEAM CAPTAIN WILL REVIEW EACH MEMBER'S STATUS. BASED ON THEIR PARTICIPATION, THEY WILL BE INVITED BACK FOR THE FOLLOWING YEAR.
- b. ANY FULL STATUS TEAM MEMBER THAT IS NOT INVITED BACK CAN RE-APPLY FOR MEMBERSHIP STATUS AFTER A 6 MONTH WAITING PERIOD.
- c. THEY ARE REQUIRED TO MEET THE CRITERIA THAT IS OUTLINED IN SECTION 2.01 FOR FULL-TIME MEMBERS, OR SECTION 2.03 FOR RESERVE MEMBERS.
- d. FULL TEAM MEMBER MAJORITY VOTE IS REQUIRED FOR MEMBERSHIP.

Article III. MEMBERSHIP FEES / CONTRIBUTIONS

Section 3.01 MEMBERSHIP FEE DETAILS

- a. TEAM MEMBERSHIP FEES FOR FULL TIME MEMBERS ARE \$120.00 FOR A YEAR.
- b. TEAM MEMBERSHIP FEES WILL BE REVIEWED AND MODIFIED AT THE END OF EACH YEAR.

Section 3.02 MEMBERSHIP FEE USAGE

- a. MEMBERSHIP FEES WILL BE USED FOR THE FOLLOWING:
- b. TEAM EQUIPMENT AND SUPPLIES.
- c. ADVERTISEMENT OF THE TEAM.
- d. HOME FIELD IMPROVEMENTS

Article IV. TEAM OFFICES

Section 4.01 COMMANDING OFFICER (CO)

- a. MAINTAINS RELATIONS AND CONTACTS WITH OTHER TEAMS, EVENT SPONSORS AND ORGANIZERS, AND SPEAKS FOR THE TEAM TO THE MEDIA IN THE UNLIKELY EVENT ANYBODY EVER WANTS TO HEAR FROM US. COORDINATE AND NAG TEAM PLAYERS TO PARTICIPATE IN ANY CHARITY OR COMMUNITY SERVICE ACTIVITIES THE TEAM MAY BECOME INVOLVED WITH. ENFORCE ALL SAFETY RULES.
- b. THE COMMANDING OFFICER HAS THE POWER TO VETO ANY DECISION BY THE TEAM, UNLESS THAT DECISION IS SEEN TO NOT BE IN THE BEST INTREST OF THE TEAM (BY UNANIMOUS VOTE).

Section 4.02 FINANCE OFFICER (FO)

- a. MEMBER-AT-LARGE POSITION
- b. MAINTAINS THE FINANCIAL INFORMATION AND ACCOUNTS FOR THE TEAM. AT THE BEGINNING OF THE YEAR, IT IS THE FO'S DUTY TO PROVIDE WRITTEN STATEMENTS TO ALL RETURNING MEMBERS THAT DETAILS EACH MEMBER'S YEARLY FINANCIAL COMMITMENT TO THE TEAM
- c. WORKS WITH THE COMMANDING OFFICER TO CREATE A YEARLY BUDGET OF FUNDS BY THE END OF DECEMBER. WITH THIS INFORMATION, THE YEARLY MEMBERSHIP FEES ARE SET.

Section 4.03 INFORMATION OFFICER (IO)

- a. ASSISTS TEAM OFFICERS IN DISTRIBUTION OF INFORMATION TO TEAM MEMBERS. COORDINATES THE CREATION AND STORAGE OF ANY TEAM DOCUMENTS, FORMS, BIOGRAPHICAL INFORMATION.
- b. COORDINATES AND OVERSEES THE CREATION OF MARKETING MATERIALS AND TEAM NEWSLETTERS.

Article V. APPOINTMENT OF OFFICERS

Section 5.01 CALL FOR OFFICES

TOWARDS THE END OF EACH YEAR THE IO WILL POST A CALL TO OFFICE. PLAYERS RESPOND WITH A VOLUNTEER TO ONE OF TWO OFFICES.

- a. TO APPLY FOR AND SERVE AS A TEAM OFFICER YOU MUST MEET THE FOLLOWING CRITERIA:
- b. BECOME A FULL TIME TEAM MEMBER.
- c. MAINTAIN FULL TIME TEAM MEMBER STATUS FOR 12 CALENDAR MONTHS.
- d. PARTICIPATE IN AT LEAST ONE "TEAM EVENT" OR OTHER PLANNED SCENARIO EVENTS.
- e. (b) IF ONLY ONE PERSON VOLUNTEERS FOR A SPECIFIC OFFICE, THAT OFFICE IS THEIRS THROUGHOUT THE FOLLOWING YEAR.
- f. (c) IF MORE THAN ONE PERSON VOLUNTEERS FOR A SPECIFIC OFFICE, THE MATTER SHALL BE SETTLED ON THE FIELD OF HONOR WITH ALL VOLUNTEERS FOR THAT OFFICE SHOOTING SIMULTANEOUSLY.
- g. PARTICIPANTS SHALL USE ONLY PUMP MARKERS, NOT TO EXCEED 50 ROUNDS TOTAL.
- h. THE SHOOT SHALL TAKE PLACE IN A LARGE ENOUGH FIELD TO ACCOMMODATE ALL SHOOTERS, WHILE PROVIDING ADEQUATE COVER TO MAKE IT INTERESTING.
- i. LAST PERSON STANDING HOLDS THE OFFICE THROUGHOUT THE FOLLOWING YEAR.
- j. THE COMMANDING OFFICER SHALL OVERSEE THE SHOOT AND ARBITRATE ANY DISPUTES. THE FINAL CALL IS THAT OF THE CO.
- k. (d) IF AN OFFICE FAILS TO RECEIVE ANY VOLUNTEERS, THE CURRENT OFFICE HOLDER MAINTAINS THAT OFFICE FOR ANOTHER YEAR.
- l. (e) IF NO OTHER PERSON IS AVAILABLE TO HOLD OFFICE, WE DO WITHOUT AND SPREAD THE RESPONSIBILITIES AMONG THE REMAINING OFFICERS.

Article VI. TEAM RESPONSIBILITIES

Section 6.01 TEAM MEMBER RESPONSIBILITIES

- a. TEAM MEMBERS ARE EXPECTED TO FOLLOW AND UPHOLD THE BYLAWS OF THE TEAM.
- b. TEAM MEMBERS ARE EXPECTED TO CONDUCT THEMSELVES IN A PROFESSIONAL, SAFE, AND SPORTSMAN-LIKE MANNER AND TO ABIDE BY THE TEAM CODE OF CONDUCT.
- c. TEAM MEMBERS ARE EXPECTED TO SHOW RESPECT TO BOTH TEAM MEMBERS AND ANYONE THEY COME IN CONTACT WITH WHILE REPRESENTING THE TEAM.
- d. TEAM MEMBERS WILL PLAY AS PART OF THE TEAM AND NOT AS AN INDIVIDUAL. THEY WILL COMMUNICATE WITH THEIR FELLOW TEAMMATES AND GIVE ASSISTANCE WHEN NECESSARY.
- e. TEAM MEMBERS ARE EXPECTED TO MAKE PRACTICES AND PLANNED EVENTS UNLESS EXTENUATING CIRCUMSTANCES OCCUR (WORK, ILLNESS, ETC.)
- f. TEAM MEMBERS WILL OBTAIN A TEAM JERSEY FOR THE COST OF \$85.00. THE CAMOUFLAGE PATTERN IS MARINE DIGITAL WOODLAND. THIS DOES NOT APPLY TO TACTICAL VESTS AND OTHER EQUIPMENT.
- g. TEAM MEMBERS WILL BE GIVEN A TEAM T-SHIRT FOR PRACTICE AND OFF-FIELD EVENTS.

Article VII. MEETINGS

Section 7.01 MEETING GUIDELINES

- a. MEETINGS WILL BE HELD AT LEAST ONCE A MONTH AND SCHEDULED DURING THE PRECEDING TEAM MEETING AND AT OTHER TIMES AS DEEMED NECESSARY. MEETINGS MAY BE CANCELED OR RESCHEDULED BY A MAJORITY VOTE OF ALL TEAM MEMBERS PRESENT IN A QUORUM AT A GIVEN MEETING.
- b. THE TEAM WILL ATTEMPT TO PRACTICE AT LEAST ONCE A MONTH ON A SATURDAY. WHEN POSSIBLE, PRACTICE WILL OCCUR AT THE SPONSORED HOME FIELD.
- c. IN THE MONTH OF DECEMBER, AN ANNUAL TEAM MEETING WILL BE HELD TO RECOGNIZED TEAM MEMBERS, TEAM ACCOMPLISHMENTS, AND PLAN FOR EVENTS OF THE NEXT YEAR.
- d. SPECIAL MEETINGS MAY BE CALLED AT ANY TIME BY A TEAM OFFICER. IN ALL CASES, SPECIAL MEETINGS SHALL BE LIMITED TO THE STATED PURPOSE, WHICH MUST BE COMMUNICATED IN ADVANCE TO ALL TEAM MEMBERS.
- e. A QUORUM OF 75% OF TEAM MEMBERS SHALL BE PRESENT AT ANY REGULAR OR SPECIAL MEETING IN ORDER FOR TEAM BUSINESS TO BE CONDUCTED. A MAJORITY VOTE OF THE TEAM MEMBERS PRESENT IS NEEDED TO APPROVE ANY TEAM BUSINESS NOT OTHERWISE SPECIFIED IN THE BYLAWS HEREIN.
- f. A MAJORITY OF TEAM MEMBERS SHALL BE PRESENT AT ANY REGULAR, SPECIAL, OR ANNUAL MEETING BEFORE THE ELECTION OF OFFICERS OR AMENDMENTS TO THE TEAM AGREEMENT OR BYLAWS CAN COMMENCE. A MAJORITY VOTE OF THE PARTNERS PRESENT IS NEEDED TO APPROVE AMENDMENTS TO THE TEAM AGREEMENT OR BYLAWS, OR TO ELECT OFFICERS.
- g. EACH TEAM MEMBER SHALL HAVE ONE VOTE IN ALL MATTERS REGARDLESS OF HIS CAPITAL ACCOUNT BALANCE.

Article VIII. GUESTS

Section 8.01 GUEST GUIDELINES

- a. TEAM MEMBERS MAY INVITE GUESTS TO ANY MEETING OR EVENT OF THE TEAM.
- b. IF A TEAM PRACTICE IS LISTED AS A 'CLOSED' PRACTICE, PRIOR APPROVAL FROM THE TEAM CAPTAIN IS NEEDED.